Dealers Choice Diversion: Quantum Computing & Side Channels

Pre Lecture Facepalm...



allow an attacker to execute arbitrary cor vulnerabilities by sending crafted SQL queries to an affected device. A successful exploit could allow

Why This Digression...

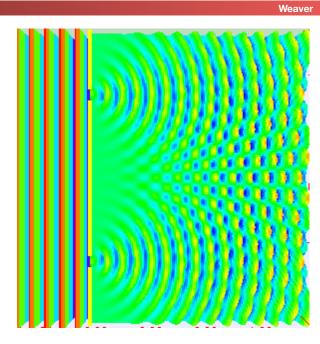
- It actually is remarkably important topics...
 - Well, side channels are. Quantum is why you can just chill (for now)
- We have space for digression lectures in the syllabus
 - So lets do one
- I'm out of town next week:
 - Raluca Popa will be covering Wednesday and Friday...
 And I want to leave her plenty of web-security stuff to talk about

Quantum Mechanics: The Weird Reality...

- At the scale of individual atoms, our intuition breaks down...
- Things behave like both particles and waves
- Things can pass through other things
- Things can be in multiple states at once
- Probabilities matter
- I don't think anyone really intuitively understands Quantum...
 - But it works...
- Disclaimer: I'm a failure at Quantum:
 - I got a C (I deserved an F) in Physics 137A, this is truly weird stuff!

Example Weirdness: The Double Slit Experiment

- If you beam a light at a set of double slits
- You get a wave diffraction pattern
- If you bean a beam of electrons...
 - You get a wave diffraction pattern?!
- But light is composed of "photons" and electrons are clearly particles
 - If you send them one at a time, each one arrives at single points, but...
 - Taken together you get a diffraction pattern \u00e4
- But if you *measure* which slit each particle went through...
- You eliminate the diffraction pattern!
- Single electrons and photon "particles" are interfering with themselves like a wave does!



So What Does This Mean?

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- Things are both particles and waves?!?
- Things can be in two places at once?
- When you measure something, it behaves differently?
- EG, Schrodinger's cat...
 - A thought problem: You have a cat in a sealed box, a vial of poison, and a single radioactive atom...
 - At time T, there is a 50% chance the atom decayed, broke the poison, and killed the cat
 - Is the cat alive? Dead? Both?
 - "Yes", until you open the box!

Another Weirdness: EPR entanglement

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- Einstein *hated* quantum mechanics...
 - "God does not play dice with the universe"
 - Plus his genius idea, relativity, doesn't actually work with quantum...
 - If you can unite general relativity and quantum mechanics, you are getting a flight to Sweden to pick up your Nobel prize
- Einstein–Podolsky–Rosen came up with a "paradox"...
 - The "EPR pair"
 - Intended to go "See, this Quantum de makes no sense..."
 - The problem is, it actually works!

EPR "Paradox" in action

- We have two particles, A and B...
 - A is in an unknown state, 50% of the time A = 0, 50% of the time A = 1
 - Really, A is in a superposition of both states: The cat is alive and dead
 - If we measure A, we have a 50/50 chance at the time of measurement
 - But until we measure A, it continues to exist as probabilistic superposition of both states
- We then "entangle" B without measuring A
 - So that A=0 <-> B=0 and A=1 <-> B=1
 - And then separate the two, perhaps even by light years distance!
- Now when we measure
 - If A = 0 we will ALWAYS see B =0...
 - But if A = 1 we will see B = 1
- And it doesn't matter which way we order our observations
 - and it is still random which one it is?!?

As long as we maintain coherence...

- We can keep this up!
 - So lets take several bits, B₀, B₁, B₂
 - Put each one in an independent 50/50 state. These are now qbits (Quantum Bits)
- Now we do a computation:
 - $B_3 = B_0 \oplus B_1 \oplus B_2$
 - But while maintaining coherence
- Now the spooky thing...
 - We've really computed all quantum superposition of all possible values of B₃ as a function of B₀-B₂...
 - In hardware language it is like we computed the *entire* truth table in one go and things are existing in that superposition
- But if we *measure* them, we get just a single input/output pair

And Now The Quantum Miracle...

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- So far, this is no more powerful than a conventional computer
 - After all, we still only get a single output for a single set of inputs...
- But then we get to the Quantum magic...
- We now take B₀-B₃ and pass them through another transformation
 - That basically self-interferes between the superposition of all the input/output pairs
- And now when we look...
 - We see some information about the *relationship* between all the bits!

So What Good Is This?

- Shor developed an algorithm to solve two different & related group theory problems
 - Find the order of a group
 - Given a group **G**, a generator **g**, how many elements are in the group?
 - You can reduce factoring to this problem
 - Find the discrete log
 - Given a group **G** of known order, a generator g, and a value g^x mod **G**, what is x?
- The number of quantum bits (qbits) required:
 - O((log **N**)² (log log **N**) (log log log **N**)) with **N** the number to be factored
 - So still a lot of quantum state: millions of qbits for a 2048b RSA key
- Oh, and this is just about the only thing it is good for

This Breaks All Major Public Key

- Diffie/Hellman: Break discrete log
- RSA: Break factoring
- Elliptic Curve
- It's more complicated because you don't know the order of the group...
- Well, its not actually. See the footnote on the "factoring" algorithm!
 - You use the RSA algorithm to get the order of the group
 - And then use the discrete log problem
- But what does this actually mean?

Implications #1: Is ECC better?

- In conventional computing: ECC is the same strength with fewer bits
 - 256b ECC ~= 2048b RSA & DH
 - There are sub-exponential shortcuts for the group-theory problems in the integers not present on elliptic curves
- But this isn't the case with quantum computing!
 - So if we could only build a "medium-sized-ish" quantum computer (tens of thousands rather than millions of qbits), ECC breaks first
- Speculation: Is this why in going from Suite B to CNSA, the NSA said...
 - "Whoah, hold off on going to ECC until we have post-Quantum public key... and until then you can use 3096b RSA and DH as well"

Implication #2: Lots of work on "Post-Quantum Public Key"

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- A major area of active research: public key algorithms without a quantum shortcut
 - Significantly larger keys: 400B (same as 3096b RSA) to 10,000B depending on the algorithm
- In practice, never used alone!
- EG, the "NewHope" TLS handshake experiment
 - Does both an ECDHE and post-quantum public key agreement: Both would have to be broken to break the system

Implication #3: *Don't Worry*...

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- There may be exponential or near exponential difficulties in maintaining coherence as a function of the # of qbits
 - Open question: There is a lot of work on this, but \u00c8.
 - I've heard "Quantum Computers Real Soon Now" for nearly 25 years!
- The current "Quantum" computers really aren't
 - D-Wave is actually "quantum annealing":
 2-D simulated annealing with Quantum acceleration. Open question whether it is fundamentally faster
 - Google's "Quantum Supremacy": Better than a classical computer at computing how it will compute?!? Again, only 2D not generic operations
- True generic quantum computers have been built... Capable of factoring "15"

Side Channels & Other Hardware Attacks: Worry

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- A side channel attack requires measuring some other piece of information
 - EG, time, cache state, power consumption, etc...
- And using it to deduce a secret about the system
- Side channels are very, *very* powerful

Requirements

- Often the biggest limitation is attacker requirements
- Timing attack
 - Need to measure the timing of the operation with potentially very high precision
- Power attack
- Need physical access to the device: Generally only applicable to smart-cards and similar devices
- EMF ("Tempest")
 - Need close physical access
- Processor side-channel attacks
 - Need to co-locate the attacker code: EG, cloud computing, web browsers, etc

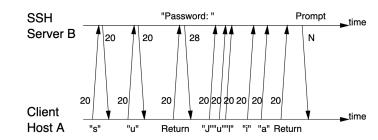
Example Timing Attack: Keystrokes...

- User is inputting a password
 - And the user is using a Bluetooth keyboard...
 - Or the user is using a remote connection over ssh
- Someone nearby can observe when keys are pressed
 - They are sent immediately
 - But not what keys are pressed
- Can this leak sensitive information? Of course!

Timing Leakage

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- Some keys are faster to press
- Can use this to model timing
 - Either generically or specific to the user
- Lots of ways to do this
 - Hidden markov models
 - Throw machine learning at it...
- Really really hard to hide
 - Can't delay interactive requests without adding latency
 - "Cover traffic" only adds additional data, can't remove the underlying signal
- From https://people.eecs.berkeley.edu/~daw/papers/ssh-use01.pdf



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Figure 1: The traffic signature associated with running SU in a SSH session. The numbers in the figure are the size (in bytes) of the corresponding packet payloads.

Timing Attacks & Cryptography

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- The classic timing attack:
 - Compute *y^x mod n*
- Easy solution ends up being

```
Let s_0 = 1.

For k = 0 upto w - 1:

If (bit k of x) is 1 then

Let R_k = (s_k \cdot y) \mod n.

Else

Let R_k = s_k.

Let s_{k+1} = R_k^2 \mod n.

EndFor.

Return (R_{w-1}).
```

https://www.paulkocher.com/TimingAttacks.pdf

Implications: Public Key Operations Need "Constant Time"

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- Optimizing cryptographic code can be dangerous...
 - Instead it needs to take the same amount of time no matter what the input is
 - Even compiler optimizations can be a problem
- First identified 20 years ago...
 - So you think we'd have solved it...
 But you'd be wrong

Reminder DSA/ECDSA Brittleness...

- DSA algorithm
 - Global parameters: primes **p** and **q**, generator **g**
 - Message *m*, private key *x*, public key *y=g^x mod p*
- Sign: select random *k* from 1 to *q*-1
 r = (*g^k* mod *p*) mod *q* (retry if r = 0)
 s = (*k*⁻¹ (*H*(*M*) + *xr*)) mod *q* (retry if s = 0)
- k needs to be random and secret and unique
 - An attacker who learns or guesses **k** can find **x**
 - An attacker can even just try all possible **k**s if the entropy of **k** is low
 - Even just learning a few bits of *k*, and then having several signatures with different *k* for each one, and you break it!

Just *This Week*: The Minerva Attack



- A timing side-channel attack to get a few bits of k from the ECDSA signatures on Athena smart cards and lots of others
 - So have the smart card generate a lots of signatures
 - Then some math and brute force to get the actual x
- These devices were certified... Including that they were supposed to resist timing attacks!
 - But, naturally, the certification doesn't actually test whether they are vulnerable to timing attacks...
- The root cause for many was a common code component: The Atmel Toolbox 00.03.11.05 library

Guess the Problem Here...

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- M10.6 the TSF shall provide digital signature confirming to EC-DSA standard.
 - Secure digital signature generate
 - Secure digital signature verify
 - Fast digital signature generate (see note*)
 - Fast digital signature verify (see note*)

- M10.7 the TSF shall provide point multiplication on an elliptical curve, conforming to EC-DSA standard.

- Secure multiply
- Fast multiply (see note*)

* The **Fast** functions of M10.3, M10.4, M10.5, M10.7, M10.8, M10.9, do not offer any DPA/SPA protection and **must not** be used for secure data.

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Once Again: Bad API

- Once again we have a case of "If you offer a programmer two ways, >50% of the time they will chose the wrong way"
 - In this case "why wouldn't I chose the fast version?"
- You have a now growing list of "red flag/canary APIs"
 - system(), raw SQL, now this example
- Keep a growing list as a "cheat sheet"
- When you get to an existing software project...
 - Search the code for these APIs
- When you start a new project
 - NEVER use the dangerous version, even if you are using it safely... (EG, never use system(), only execve())

Power Attacks: The Bane of Smart Cards...

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- Smart Cards are effectively small computers
 - In a handy credit-card sized package...
- Some are used to hold secrets on behalf of the cardholder
 - So really, if the person holding the card can get the secrets, \u00e4
- Some are used to hold secrets from the cardholder
 - So if the user can extract the secrets,
- The bane: Power Analysis
 - SPA == Simple Power Analysis
 - DPA == Differential Power Analysis

The Idea...

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- Different operations use different amounts of power
 - EG, square vs multiply in RSA
- Hook up smart card to a reader that can measure the power
 - Have it encrypt/sign something
 - Look at the power trace to get information about hidden secrets
 - Including statistical techniques



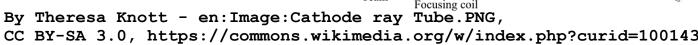
https://en.wikipedia.org/wiki/Power_analysis#/media/File:Power_attack_full.png

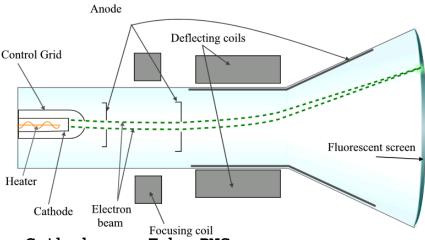
Countermeasures...

- Lots of work can make "simple" power analysis not work
 - But now you are using more power: Have to use the max all the time for the encryption
- Harder for more detailed differential analysis
 - Which can detect even small leaks
- If possible, punt!
 - Use your systems in a way where the person who holds the card is not your adversary!
- EG, you are building a "stored value" smart card
 - Option #1: The smart card has the value: If you tamper with the smart card, you can change the value
 - Option #2: The smart card just has an ID: You actually look up in the central database

Real Freaky: Elecromagnetic Emissions...

- Every time a circuit switches...
- It leaks out some radio frequency energy
- Some sources are even easier
 - A old-school monitor paints the image with an electron beam on the screen...
- Which means it is a radio!
 - Transmitting an image of the screen!
- Cheap, too
 - \$15 in 1984 for van Eck to read images off a monitor!
 By Theresa Knott - G





Solution: The SCIF

- The US government's paranoia: The SCIF (Sensitive Compartmented Information Facility)
 - A room (or even a whole building) specifically designed for Top Secret "stuff"
- Multiple layers of security:
 - Physical access to the building
 - No outside electronics
 - With some caveats, fit bits can be OK depending...
 - No windows
 - Beam a laser at a window and can detect vibrations!
 - Electromagnetic shielding
 - So your cellphone wouldn't work in there anyway

And Funky Hardware SideChannels...

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- The recent Meltdown and Spectre Intel bugs...
 - Both were effectively side-channels
- The key idea:
 - You could trick the speculative execution engine to compute on memory that you don't own
 - And that computation will take a different amount of time depending on the memory contents
- So between the two, you could read past isolation barriers
 - Meltdown: Read operating system (and other) memory from user level
 - Spectre: Read in JavaScript from other parts of the web browser